

# BOARD GAME INSTRUCTIONS

## Swallows and Nests

The board game consists of:

- 1 board with 96 squares (download)
- 2 dice (get yourself)
- 6 game pieces (get yourself)

400 cards with questions/tasks according to the following categories (download):

- History
- Geography
- Art
- Tradition
- Scenarios
- Draw&Guess or Pantomimes

The game can be played with one or two dice. It depends on how fast you want to play the game. With two dice it can take more than one hour to finish, and with one dice, it will be less than an hour.

To begin the game each player rolls one dice. The player with the lowest number begins. Your game pieces are placed outside of the board. When it's your turn, you move your piece the number that your dice show.

When you land on a square with a swallow, you must pick one card and answer the question.

If you answer correctly, you fly forward to the nearest nest.

If you answer incorrectly, you fly backwards to the nearest cage.

When you land on a **nest**, you throw the dice again and move further forward

When you land on a **cage**, you lose your next turn.

To reach the **final nest**, you must throw the direct number with the dice to go straight in square no 96. When you have reached the final nest, you must pick 4 cards (1 history, 1 geography, 1 art and 1 tradition) and answer correctly on all 4 questions.

If you answer the 1st questions correctly, you continue the next question and so forth

If you fail, you must wait until your turn comes again.

The winner is the one who first gets to the last square and answers correctly on 4 questions.

**Please note: The board and the question cards are printable. Note that there is a front- and backside of the cards. You need to add dice and game pieces.**